

THE MOUNTAINS OF MOURNE

Composer: Richard E. Lamberty 909 Marina Village Pkwy # 309, Alameda, CA 94501-1048 510-8394644
Record: REXL Records 'The Mountains of Mourne' (flip of Strange Music)
Rhythm/Phase: Waltz/IV + 1 unphased (Viennese Cross) March 9, 1993 (Version 1.1)
Footwork: Opposite throughout, directions for M unless otherwise stated
Sequence: Introduction A B Interlude C C A B Interlude C C A B C (Modified Chair)

INTRODUCTION

1-8 **WAIT 2 MEAS;; APART, POINT, -; TOGETHER, TOUCH, -; ROLL 3; SYNCOPATED VINE; SEMI CHASSE; CHAIR, RECOVER, SLIP PIVOT;**

1-4 Wait 2 means in OP/FAC WALL;; Standard Acknowledge to end in OP/FAC WALL;;
5 (Solo Roll) Roll L, R, L down LOD trng LF; (W: Roll R, L, R trng RF;)
6 (Syncopated Vine) Blending to BFLY thru R. sd L twd LOD/XRIB of L(W: XLIB of R), sd & fwd L twd LOD;
7 (Semi Chasse) Thru R, sd L twd LOD/cl R to L, sd & fwd L twd LOD still {n BFLY;
8 (Chair) Lowering well into L knee thru R checking, rec bk L (W: rec bk R), trng W to face M slip small step bk R and blend to CP facing DLC;

PART A

1-4 **OPEN TELEMAR; CHASSE; MANUEVER; OPEN IMPETUS;**

1 (Open Telemark) Fwd L commence LF trn rising strongly, fwd & arnd R cont LF trn, trng to SCP/DLW fwd L; (W: Bk R toe to heel rising in body only, cl L to R heel trn rising to toes, trng to SCP facing DLW fwd R;)
2 (Chasse) Thru R twd DLW, sd L trng to CP cl R to L, sd & fwd L twd DLW;
3 (Manuever) Fwd R outside partner commence RF trn, fwd arnd ptr L trng to face RLOD, cl R to L to end in CP backing LOD;
4 (Open Impetus) Bk L commence RF trn, cl R to L (heel trn) rising to toes cont RF trn, trng to SCP/DLC sd & fwd L; (W: Fwd R with strong step, fwd & arnd partner L rising & brush R to L, trng to SCP/DLC sd & fwd R;)

5- 8 **VIENNESE CROSS; HOVER CORTE; BK, CHASSE SCAR; CROSS CHECK, RECOVER, SCP;**

5 (Viennese Cross) Thru R twd DLC, trng ptr to modified CP (W: head remains to R) fwd L commence LF trn, sd & fwd R twd DLC continue LF trn to face DRC/cross L in front of R ending backing LOD; (W: Thru L, trng LF step fwd & sd R to end backing DLC head still to R, sd & bk L twd DLC/cl R to L ending in modified CP (head to R) facing LOD;)
6 (Hover Corte) Bk R blending to CP backing LOD, continuing LF trn sd L twd LOD rising (W: brush L to R), continue LF trn recover sd & bk R;
7 (Bk, Chasse to SCAR) Bk L (W: Fwd R outside ptr), sd R twd RLOD/cl L to R, sd & slightly fwd R twd RLOD blending to SCAR;
8 (Cross Chasse) Fwd small step L outside partner in Contra SCAR on toes checking. rec in place R, trng to SCP sd & fwd L twd DLC;

PART B

1-4 **WEAVE 6; TO SCP; CHASSE; MANUEVER(UNDERTURNED);**

1-2 (Weave) Thru R, trng to CP/DLC fwd L, continue LF trn sd R twd DC; Bk L partner outside in Contra BJO, adjusting to CP bk R, trng to SCP sd & fwd L twd DLW; (W: thru L, fwd R trng LF to CP, sd L twd DLC; Fwd R twd DLC outside partner in Contra BJO, adjusting to CP fwd L, trng to SCP sd & fwd R twd DLW;)
3 (Chasse) Repeat Meas. 2 of Part A;
4 (Manuever) Repeat Meas. 3 of Pan A, under-turning to end backing DLC in CP;

5-8 **OUTSIDE CHANGE TO BJO; MANUEVER; SPIN TURN; BOX ENDING;**

5 (Outside Change) Bk L twd DLC, bk R trng LF, sd & fwd L twd LOD ending in Contra BJO;
6 (Manuever) Repeat Meas. 3 from Part A;
7 (Spin Turn) Bk L pivoting RF to face LOD, continue RF trn fwd R down LOD between partner's feet heel to toe, continue RF trn sd & bk L ending in CP backing DLC; (W: Fwd R .strong step between partner's feet pivot RF, reaching arnd partner bk L rising brush R to L, continue RF trn fwd R to between partner's feet end in CP facing DLC;)
8 (Box Finish) Bk R twd DC commence LF trn, sd L twd DC, cl R to L to end in CP facing DLC;

THE MOUNTAINS OF MOURNE(continued)

INTERLUDE

- 1** **DOUBLE REVERSE SPIN;**
1 (Double Reverse Spin) Fwd L twd DLC rising strongly, turning LF swing R fwd twd DLC past partner, drawing L to R spin LF on R to end in CP facing LOD; (W: Bk R toe to heel rising in body only, cl L to R heel turn LF rising to toes at end of turn, fwd & arnd R twd DLW/continuing LF turn draw L to XIF of R ending CP backing LOD;)

PART C

- 1-4** **DRAG HESITATION; BK, BK/LOCK, BK; OPEN IMPETUS; THRU, FACE, CLOSE;**
1 (Drag hesitation) Fwd L twd LOD commence LF trn, cont LF trn sd & bk R twd LOD, draw L to R;
2 (Back Locks) Bk L (W: fwd R outside ptr in BJO), bk R/lock L XIF of R (W: lock R XIB of L), bk R;
3 (Open Impetus) Bk L commence RF trn, cl R to L (heel turn) rising to toes cont RF trn, trng to SCP sd & fwd L twd DLC; (W: Fwd R with strong step outside ptr in BJO, fwd & arnd partner L rising & brush R to L, trng to SCP sd & fwd R twd DLC;)
4 (Thru, Face, Close} Thru R, trng to face ptr sd L twd LOD, cl R to L ending in CP facing WALL;
- 5-8** **ROLL 3; SYNCOPATED VINE; SEMI CHASSE; CHAIR, RECOVER, SLIP PIVOT;**
5-8 Repeat Measures 5-8 of the introduction;;;

Note: Last time through hold the Chair and slowly change sway.